

FILE 2: Data File  
RECORD 1: Header Information

Computer Word	Format	Description
1	A	Day of year map was made.
2	A	Input tape # (ignore).
3	I	Section #.
4	I	Start time of observations for this section, hours (GMT).
5	I	" " " " " " " minutes "
6	I	" " " " " " " seconds "
7	I	Stop time of observations for this section, hours (GMT).
8	I	" " " " " " " minutes "
9	I	" " " " " " " seconds "
10	A	Element name containing position data (ignore).
11	F	Right ascension of <u>+z spin axis</u> .
12	F	Declination of <u>+z spin axis</u> .
13	F	Correction for look angle.
14	F	Correction for <u>sector</u> .
15	F	<u>Clock angle of equator</u> .
16	F	<u>Clock angle of sun</u> .
17	F	<u>Cone angle of sun</u> .
18	I	# of stars used to get pointing correction.
19	F	Standard deviation of correction for look angle. } See note 1,
20	F	Standard deviation of correction for sector. } page 8.
21	I	# of look angles included in this section.
22-111	F	Look angles included in this section.

RECORD 2: 4 Sectors per record

1	F	Right ascension of center of field of view.
2	F	Declination of center of field of view.
3	F	Elongation angle of sun.
4	I	Sector - azimuthal angle label of field of view.
5	F	Look angle - polar angle label of field of view.
6	I	# of stars in field of view.
7	F	<u>BP</u> - Blue brightness ( <u>Parallel</u> channel) in EDR units.
8	F	<u>RP</u> - Red brightness ( <u>Parallel</u> channel) in EDR units.
9	F	<u>BS</u> - Blue brightness ( <u>Senkrecht</u> channel) in EDR units.
10	F	<u>RS</u> - Red brightness ( <u>Senkrecht</u> channel) in EDR units.
11	F	<u>BPc</u> } Brightness after star subtraction and corrected
12	F	<u>RPc</u> } for secular decay in EDR units.
13	F	<u>BSc</u> }
14	F	<u>RSc</u> }
15	F	BCTOT = BPc + BSc.
16	F	RCTOT = RPc + RSc.

The individual stars that were subtracted.

17	BIT 0-17	Declination of star * 1000 - if 0 bit is set then declination is negative.
18	BIT 18-35	Right ascension of star * 100.
	BIT 0-15	BS of star * 1000
	16-31	BP of star * 1000
	32-35	IF1 - Flag denoting stellar anomalies (see section 6).
19	BIT 0-15	RS of star * 1000
	16-31	RP of star * 1000
	32-35	IF2 - Flag denoting spectral type (see section 6).